adam baker industrial design portfolio



about adam



hi there.

I'm a designer from Rochester, NY, passionate about helping us design a simpler future. I use design and my creative abilities to help others, and improve the world around me. My design process is focused on people, their environment, and how we can make our lives more meaningful.

Currently the lead Industrial Designer at BZDesign, a dynamic consultancy in Rochester, I'm always looking for new experiences and pushing the boundaries of what's comfortable.

it's nice to meet you!

skills + software

- Sketch Rendering
- CAD Modeling
- CAD Rendering + Animation
- Presentation Skills
- Rapid Prototyping
- Branding + Graphic Design

- Project Management
- User Interface Development
- Video Editing, Production + Storyboarding
- Web Design
- Social Media
- Business Development

- Adobe CC
- Solidworks + Fusion 360
- Keyshot + Unreal Engine + Blender
- Office + Google Suite + Apple Suite
- Al Tools KREA, Vizcom, etc.
- Figma

experience + education

bzdesign

BZDesign Inc.

June 2016 - Present

Lead Industrial Designer

Lead industrial design programs for a variety of industries including consumer goods, machinery, medical, wearables, and more. Worked closely with engineering teams and other design disciplines to create innovative + successful products.

Won design awards from Good Design, Buyers Lab, Leap Awards and named on multiple design and utility patents.

Class of 2016

KHIO

Prolivio Inc.

December 2019 - Present

Co-Founder / Product Lead

As head of product development, I have lead our product team to develop an innovative cooling headband, KHIO. My contributions include design concepts, branding, marketing, and other business operations elements. This product is preparing to launch in 2025 online and through retail partners.

Won a 2023 International Life Sciences Award for product concept and design.

VSPEED

VSPEED Sim Racing
Oct 2018 - Present

Founder / Production Lead

VSPEED Sim Racing is a sim racing group participating in iRacing. I design interfaces and graphic overlays for professional broadcasting, manage creative direction, develop merchandise, and design low-cost 3D-printed automotive accessories.

Our videos have received over 150,000 views and are regarded as the best value option for sim racing broadcasting.



Community Design Center Rochester

June 2015 - August 2015

Design Intern

The CDCR is aimed at improving lives by envisioning the future of the city of Rochester through the built environment. I worked on updating city maps, vision booklets, and created a project addressing an area of the city to improve safety and interaction while working with community members and stakeholders.



B.A. Industrial and Innovative Design

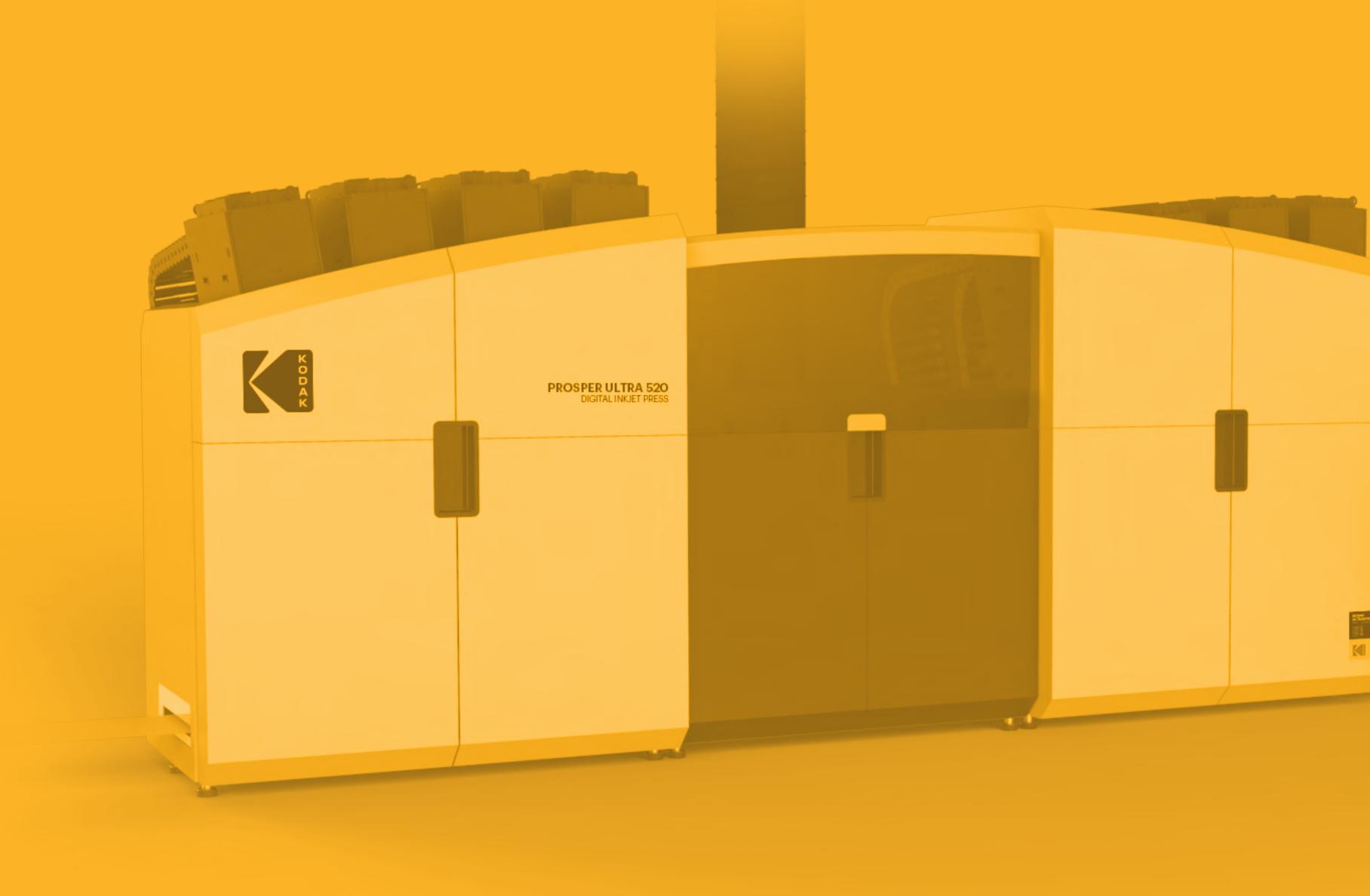
Areas of Focus: Product + Automotive Design

Minors: Studio Art + Biblical Studies

contents











nexfinity

2016 - 2018

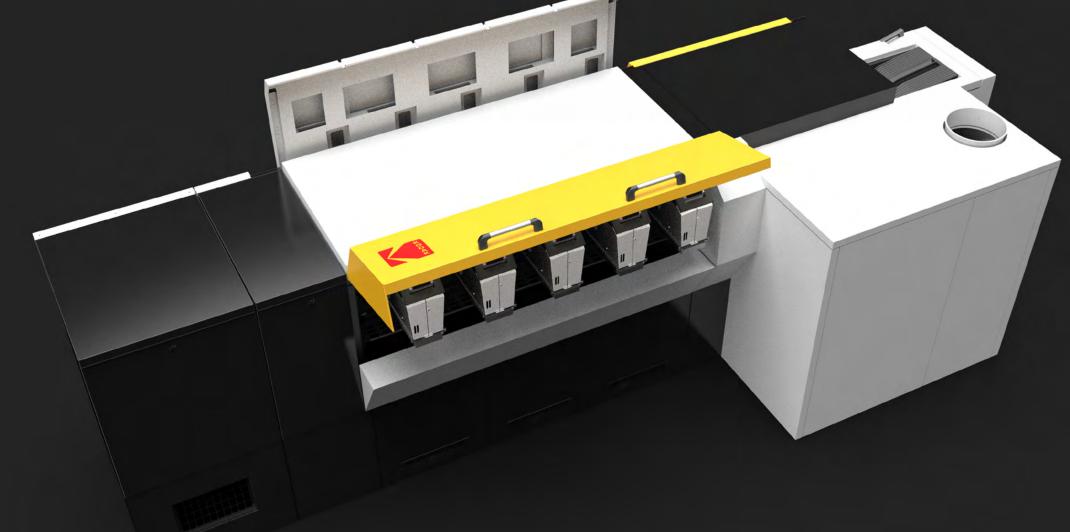
project prompt

Redefine the NexPress for the next product generation by improving aesthetics + operator experience, while capturing the essence of Kodak and an offset printing press.

design statement

The new NEXFINITY Digital Press stands out from the crowd, outperforming everything in its class with a value proposition none can match.







existing product

dated design language out-of-date color palette, need for refresh

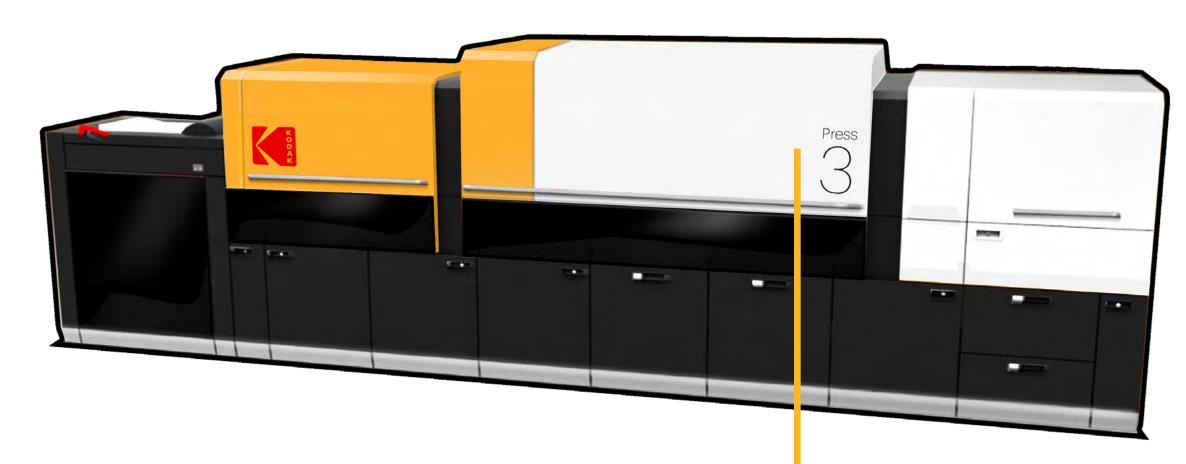
added operation difficulty required multi-hand door opening operation

proven functionality competitive functionality, but more features to be added





ideation



offset press appearance

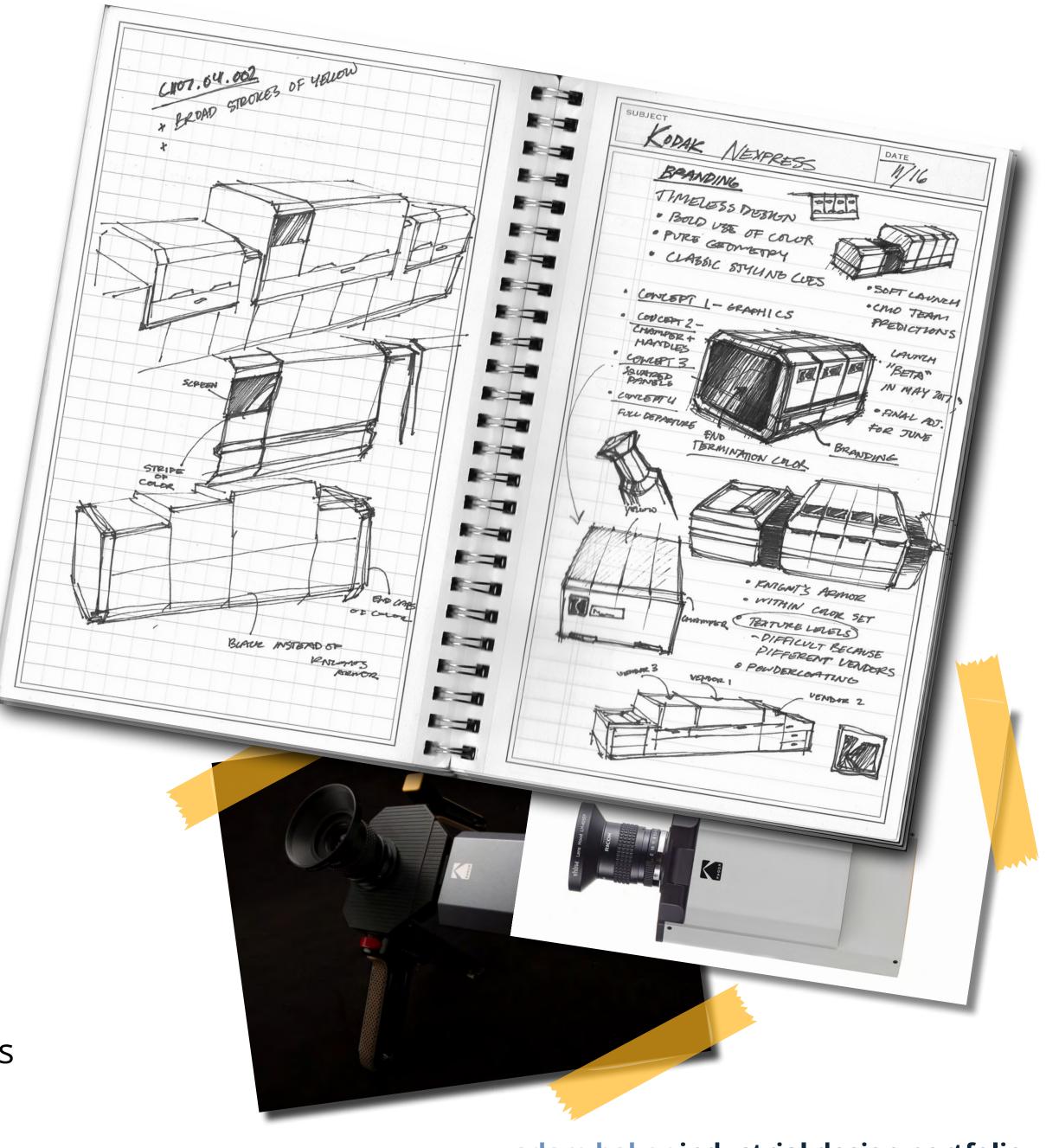
resembles the height bump of the offest midsection

color pop

iconic Kodak yellow

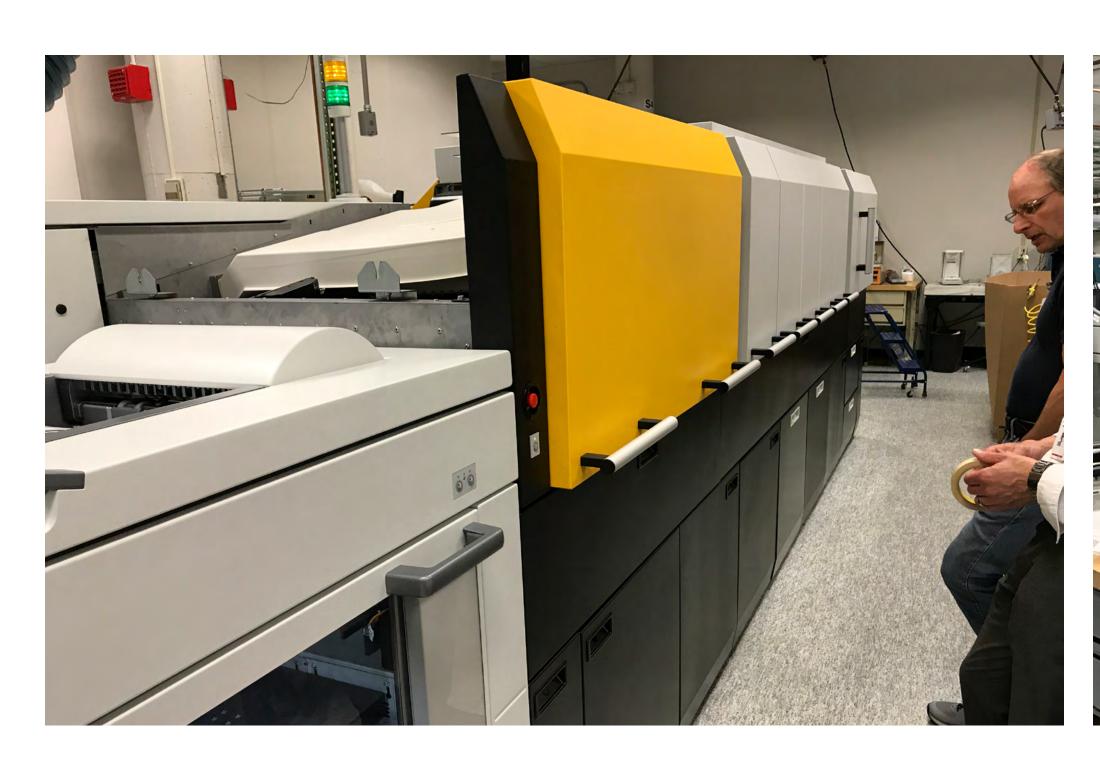
updated brand

inspiration from popular Kodak consumer electronics such as the Super 8 Camera, Ektra phone, and printomatic cameras

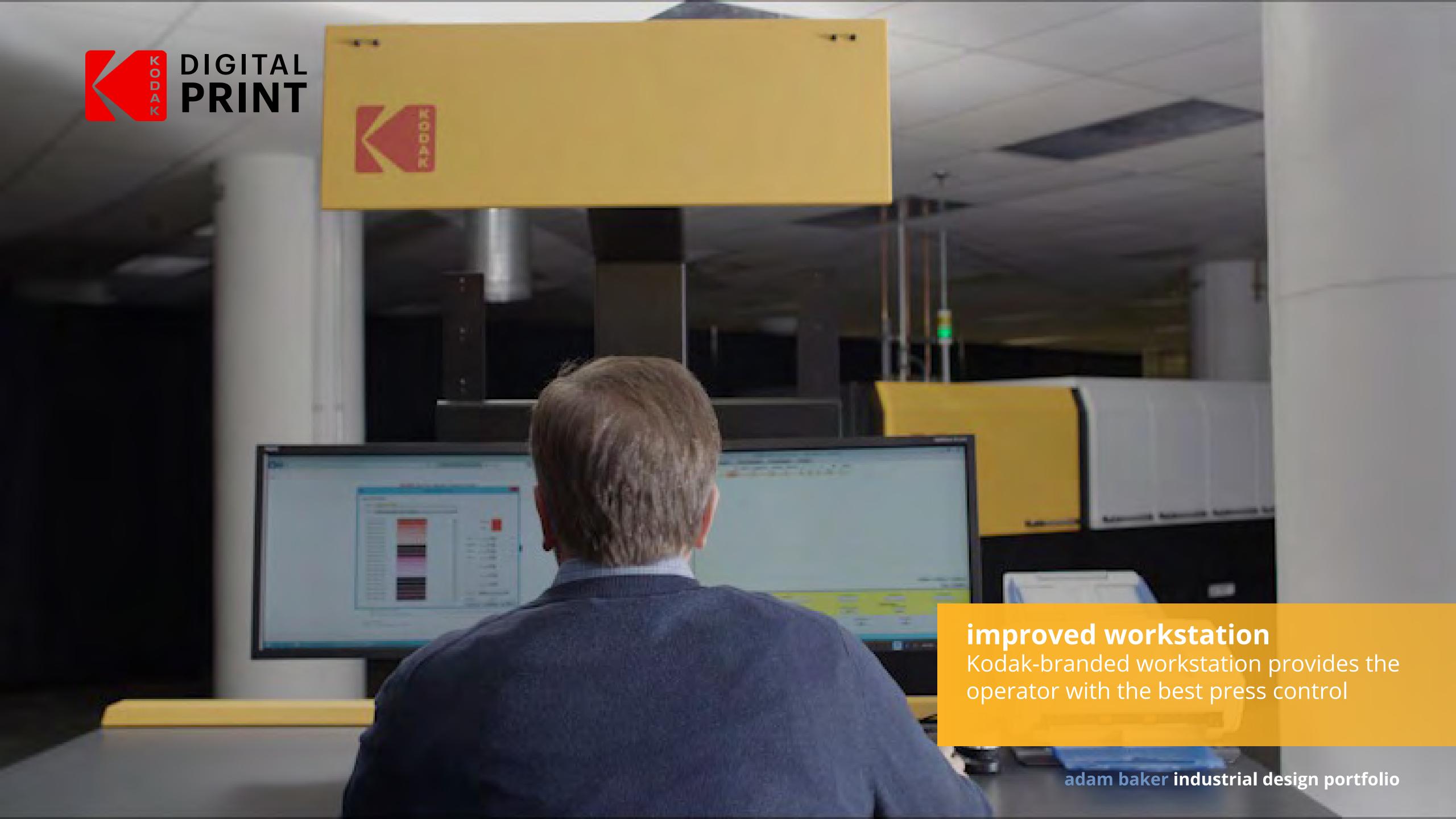




prototyping









product ecosystem

in addition to the NEXFINITY printer, our team worked on the maintenance cart + press workstation concepts



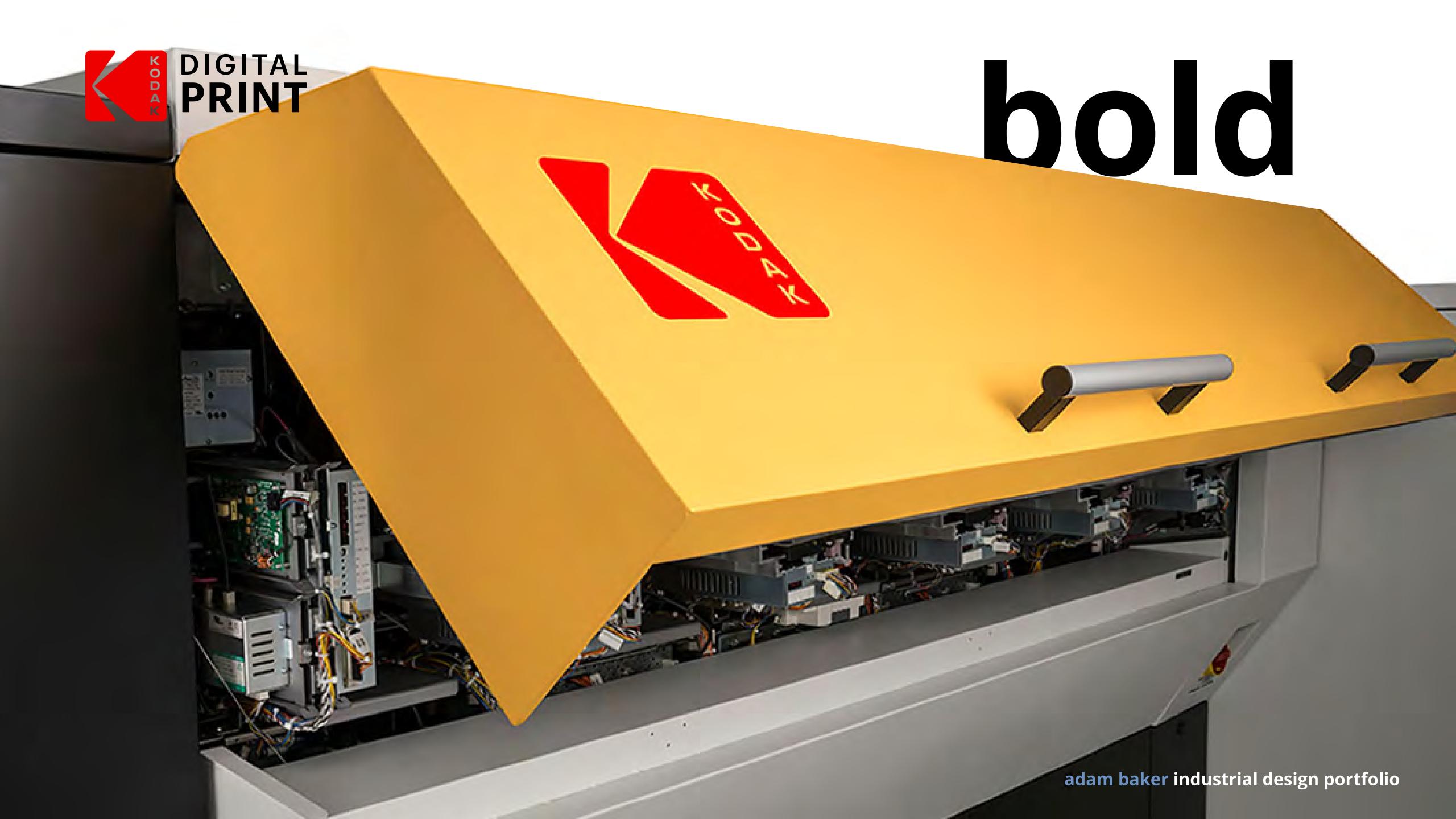






updated look

the new Kodak NEXFINITY Digital Press features a variety of new capabilities and design elements that have defined the future of the Kodak Print division







prosper ultra 520

2019 - 2020

project prompt

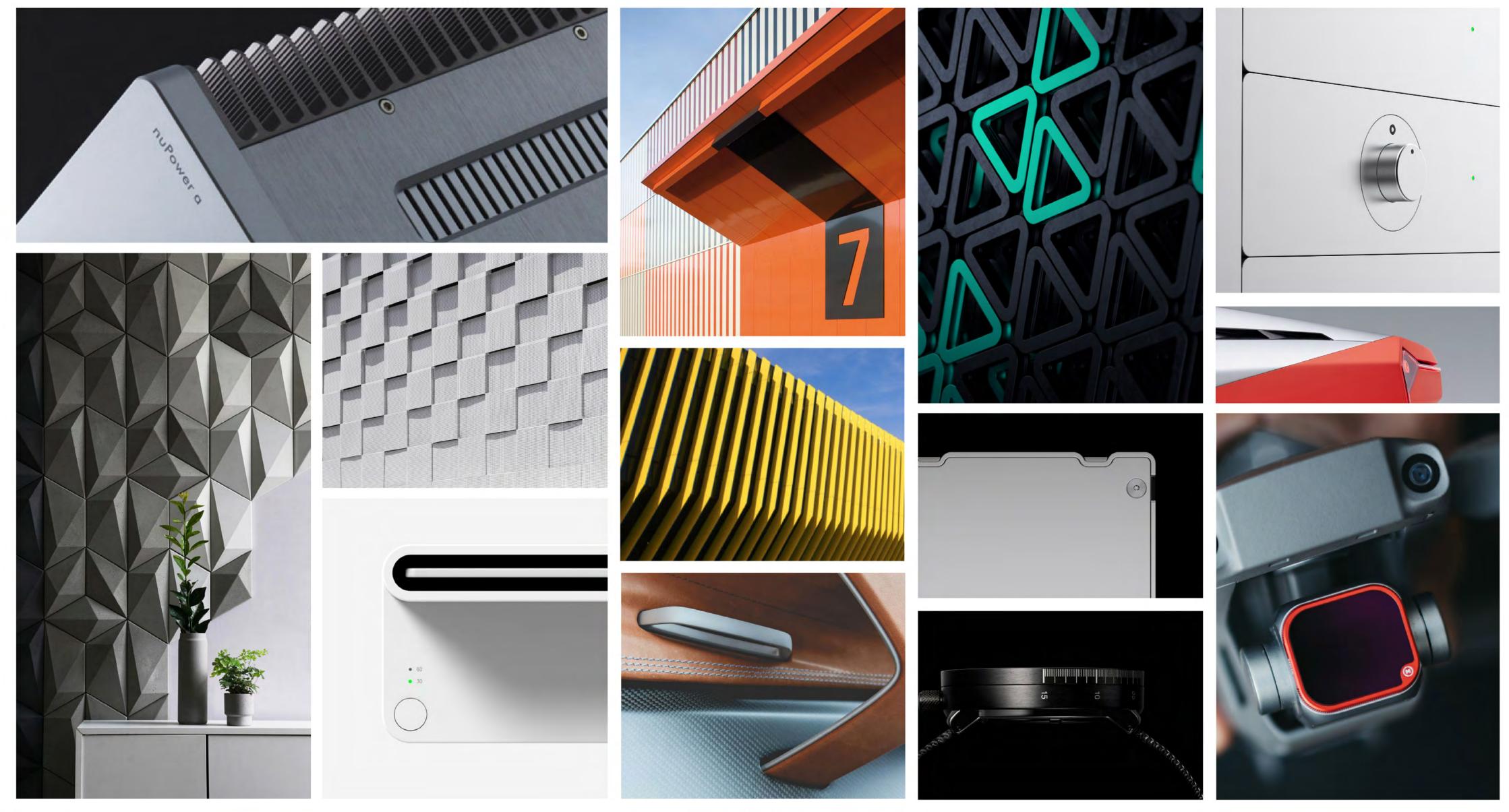
Design a new machine that slots in as the Prosper 6000's "baby brother," while integrating the new Kodak color palette and design language

design inspiration

faceted architecture + finned electronics + precision machined surfaces + high contrast + color pop



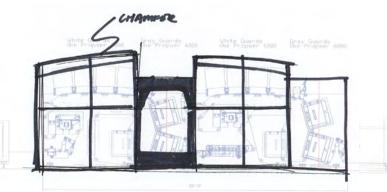
design inspiration

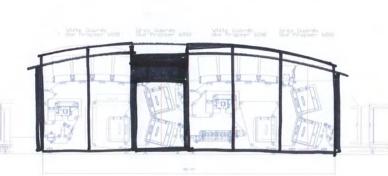


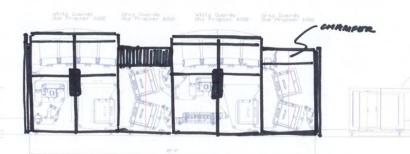
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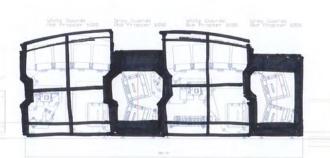
ideation



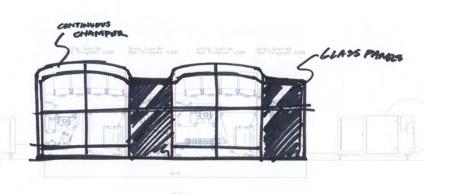






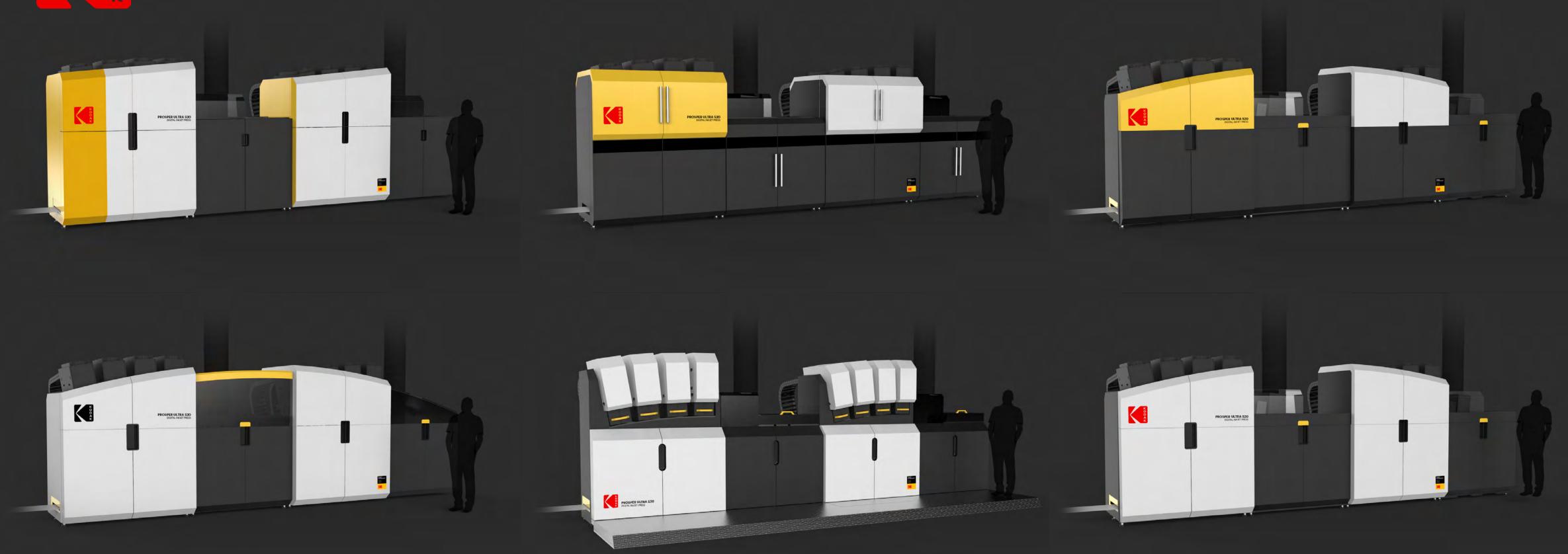












concept refinement

Our team worked with the Kodak Print engineering team to work through multiple concept directions for feasibility and overall direction



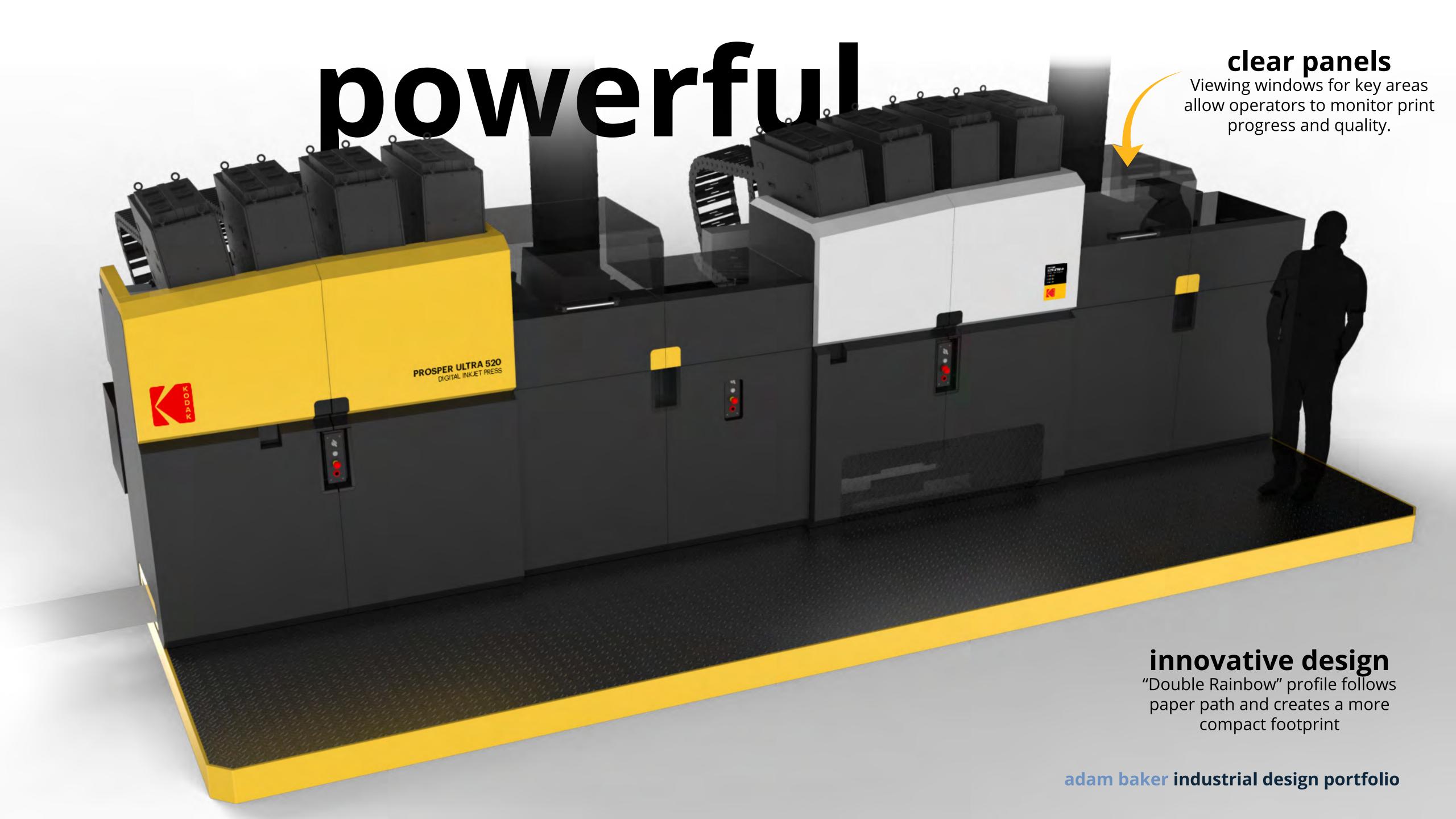
full-scale mockup

Our team mocked up the frame and mechanical parts to better understand the ergonomics for operators

obvious changes

In doing so, we realized that the machine was far too tall and that key access points would be obscured. We worked with the engineering team to address these issues







final design





Easy access location is consistent between major frames.

exposed print heads

Create a mechanical look, while preserving the lineage of the Kodak Prosper 6000. These are more easily accessible for maintenance.



Provides an ergonomic lift for operators to access key maintenance points.











dipjar pro

2022 - 2023

project prompt

Design a new generation of card reader to follow up on a successful first-gen device facing part obsolescence.

This second-gen would focus on new interaction, while innovating upon the iconic DipJar shape and function. Working with their team, we designed a full product from start to finish including industrial design, user interface, and engineering services.





starting point

DipJar wanted to add portability for handheld use, while retaining a lightweight device. They also wanted to retain the "jar-like" profile and clear interaction points like the first gen device.







ideation

sketch concepts

We started our Industrial Design Process by sketching our ideas and refining them. We found a direction that could fit the features and components to accomplish the right functionality.





interaction

enhanced experience
In addition to a new UI, the new design carried over the LED light arc from the first-gen device. We explored methods of lighting and sound to enhance the user feedback and make for a unique, configurable experience.





final design

simple interaction

Our design made the focus clear - interaction was front and center. Using the touch screen and payment points lets users easily contribute to their favorite charitable organization.







details

cohesive design

A clear intent to make sure all the user's needs were met meant a tight focus on the details. Whether for assembly, charging, or labeling, every detail was cohesively designed.

LATZGE SPEAKETZ GTZILLE



prototyping

Our team produced multiple high quality prototypes throughout the process including functional beta units.





view product here

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general overview

In my time at BZDesign, I worked with Alaris, a Kodak company, to refine their product line and conceptualize the future of their brand.

- S2000 Series
- S3000 Series
- i5000 Series
- INfuse
- Accessories
- New Product Concepts



2018 - 2019

project prompt

Streamline the design of the Alaris S3000 product lineup by integrating new technology while preserving as many current parts as possible.

design statement

The Alaris S3000 design concept lightens the presence of the high-speed desktop scanner by giving the appearance of levitation. Also revised are the airflow patterns and user interface controls.



dated design language

out-of-date color palette, need for refresh

integration of touchscreen

current geometry doesn't allow room for a new touchscreen interface

improvements in the pipeline

new functions are ready for the next generation





full CMF exploration

Our team worked through multiple CMF options, but landed on a fairly conservative silving lining + black scheme.





INITUSE Concept

2018 - 2019

project prompt

Imagine a new product that launched Alaris into new markets by mapping out product and software opportunities in those potential markets.

design statement

The Alaris connected device is designed intuitively for use in financial, education, and government markets. It's ergonomically adapted touchscreen and user-friendly interface mean the possibilities are endless.





modular concept

modular attachments allow the connected device to work well for a variety of environments, while maintaining the same desktop footprint





integrated concept

updated user interface and large centralized touchscreen are adaptable for multiple applications, while only changing a select few panels





2021 - 2022

project prompt

Refine the long-standing i5000 series to improve product intelligence, ease of use, and maintain high quality aesthetic appearance.

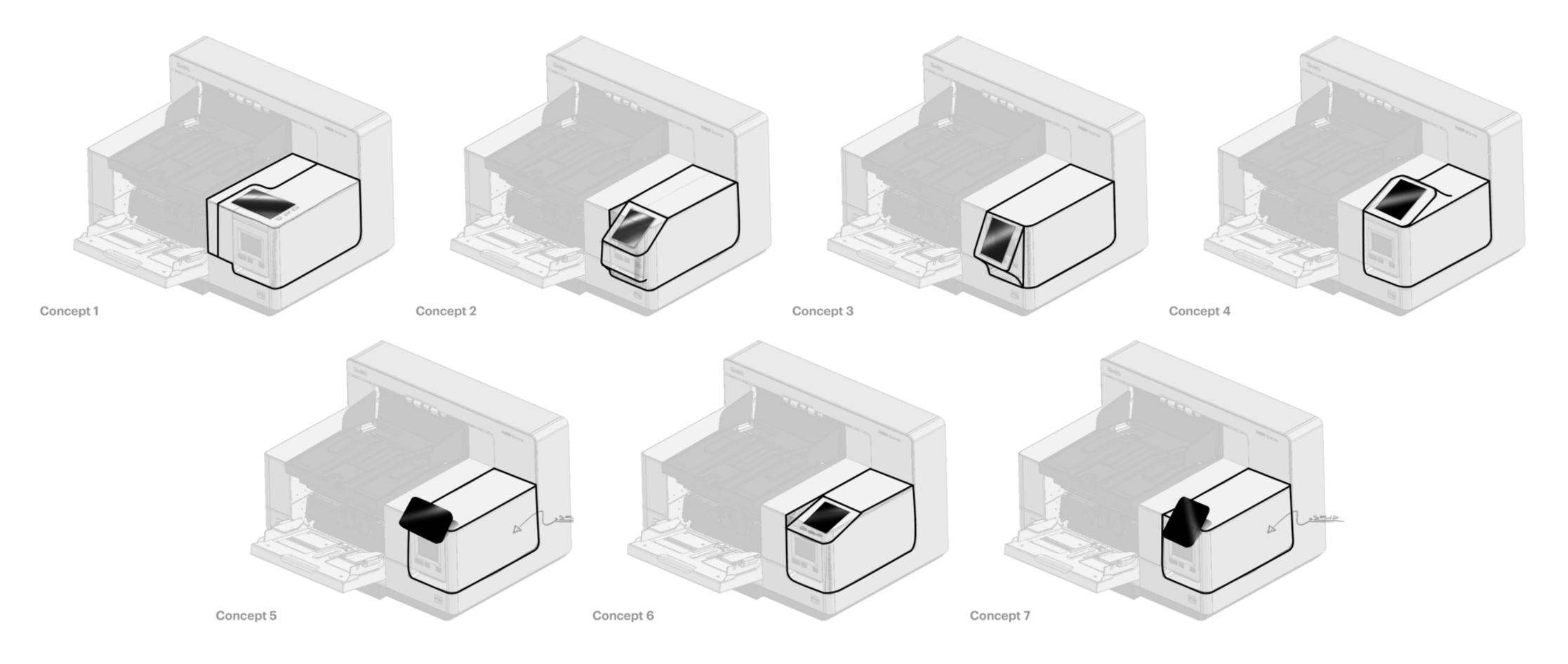
design statement

The Kodak Alaris i5000 Series is a high-speed document scanning line that needs no introduction. However, the interface and aging technical aspects of the product needed to be updated and integrated into the current aesthetic.



Alaris ideation

initial exploration
Originally, we explored only a small area of the scanner to limit the panels affected by redesign. Our goal was to introduce as large of an interactiuon area as possible while maintaining the product footprint.

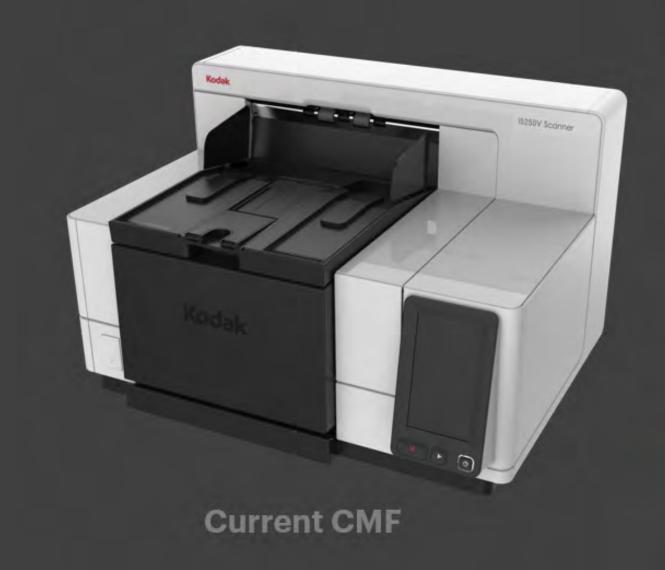




ideation

follow-up efforts

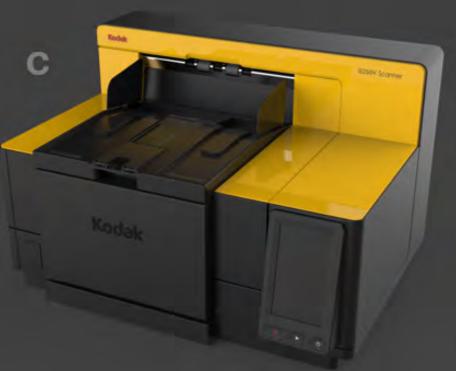
After exploring only the small panel changes we also created a set of concepts envisioning a full product refresh.















CMF exploration

Once the touchscreen area was designed, we explored wholesale changes to the CMF to better identify the new generation of i5000 products.





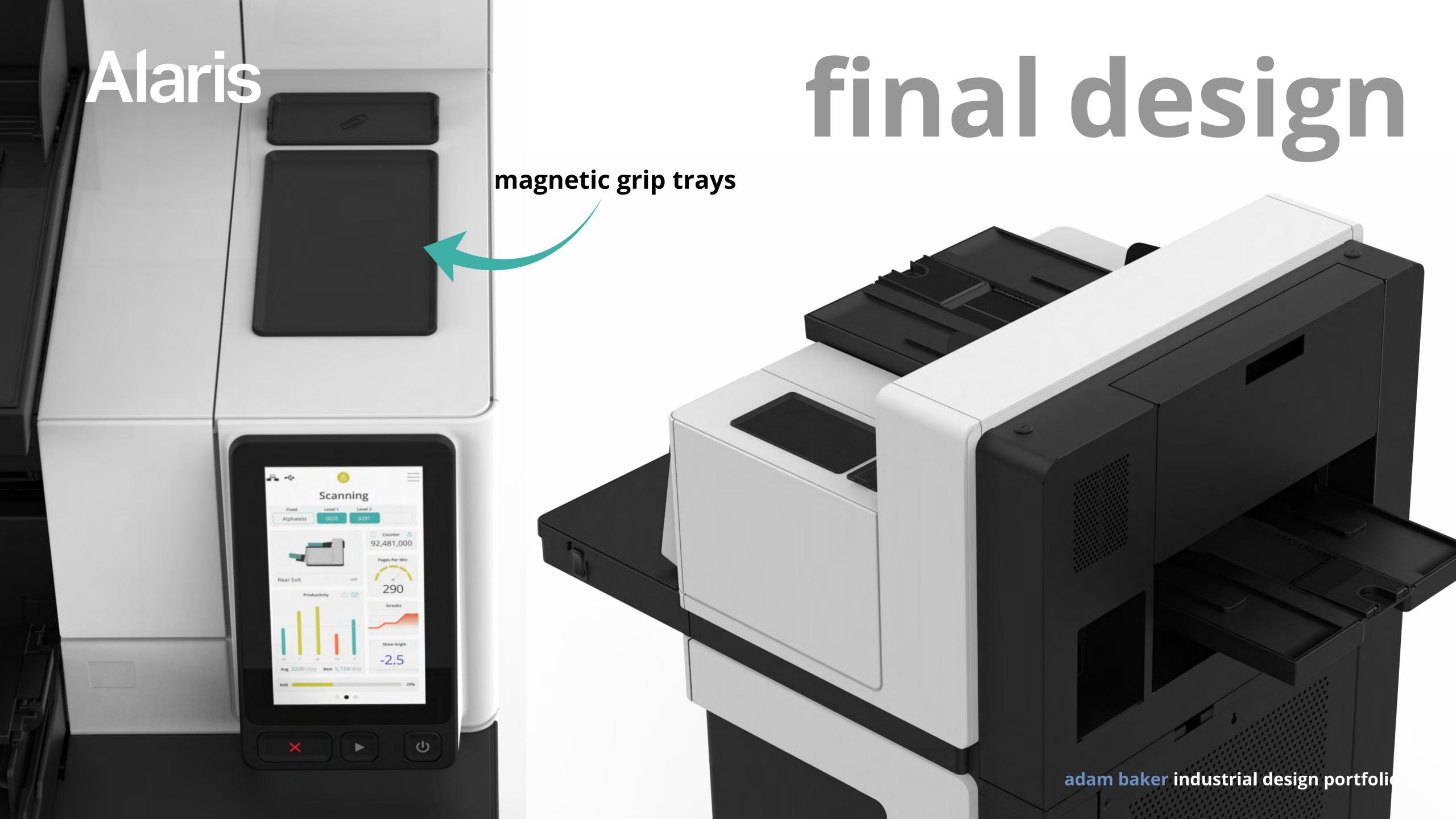
i5000 Family

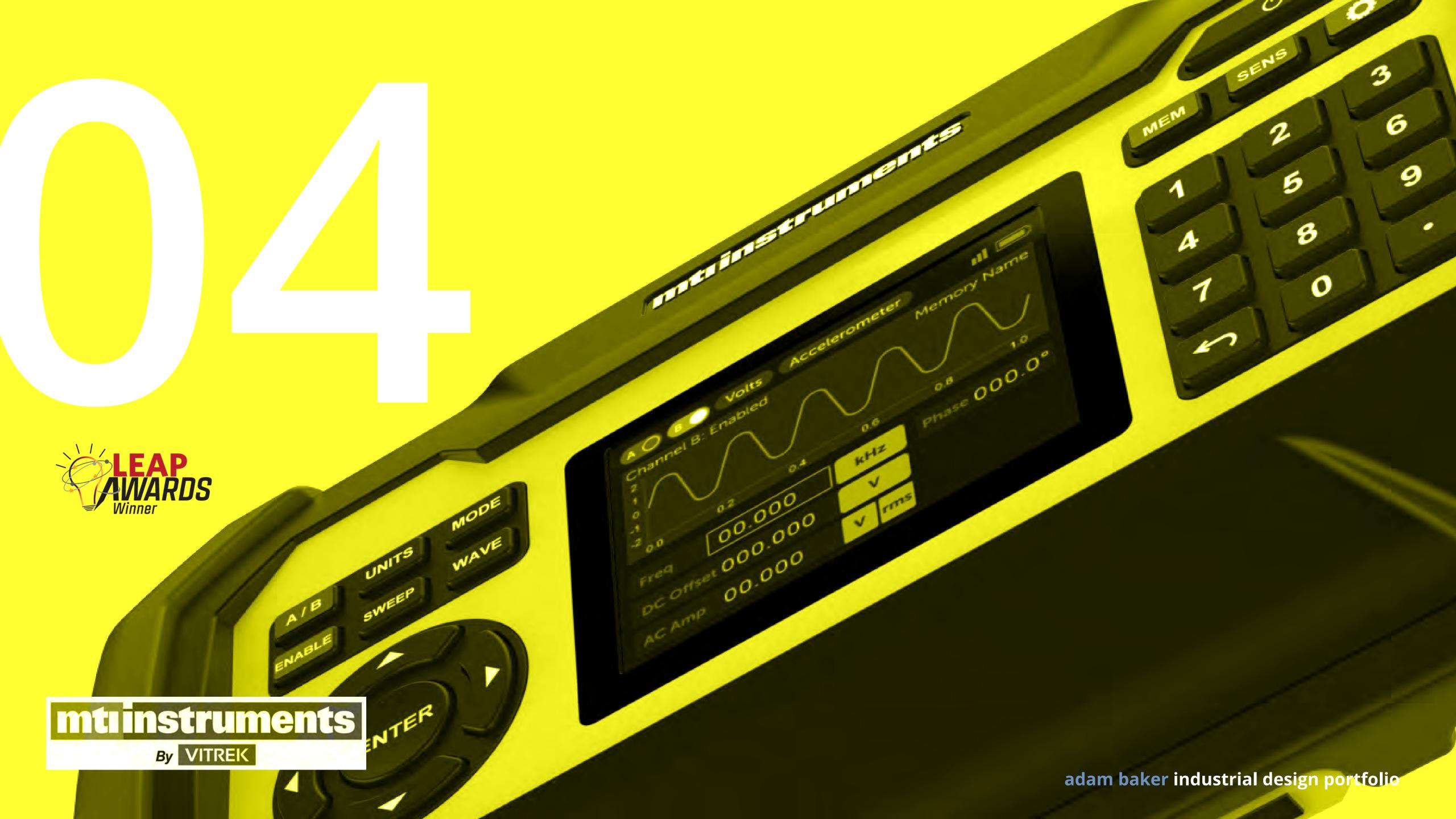
The New i5000 product lineup improves upon a classic industrial design language while adding new features for better interaction and usability.

The large 7" touchscreen + magnetic catch trays allow users to work with the device more efficiently and more informed.

Carefully designated CMF + geometry updates also communicate touch points and improve surface durability.

view product here







2022 - 2023

project prompt

Redesign the 1510A Signal Generator for more advanced functionality, durability, and a more modern user experience.

design statement

The new MTI Instruments 1520 Signal Simulator is designed for reliability, performance, and remote operation for testing and calibrating advanced machinery and sensor-driven systems.





existing product

outdated design

aging off-the-shelf components are causing the 1510A to fall behind

difficult UI

slow and simple UI limits user and device functionality

bulky, not ergonomic

current bulky design is not designed for single hand operation

connector positions

connectors are too close for gloved hands and need improvement

battery issues

battery life and DC barrel charging are customer complaints









portrait layout go with the status quo











ideation overall design layout









refining the details

We worked with the MTl team to better understand the required CMF, durability, size, and tabletop usability then worked in new details.







refinement



durable design

The 1520 Signal Generator redefined MTI Instruments product lineup and how they approached usability.

A durable plastic shell, rubber bumper, and protected interaction points will keep this handheld in use for years.

final design

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thank you!

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